

Chapter 1 : Nintendo Power Archive? | IGN Boards

Nintendo Power is a discontinued news and strategy magazine which was initially published in-house monthly by Nintendo of America, and later run independently. In December , Nintendo contracted publishing duties to Future US, the U.S. subsidiary of British publisher Future.

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Chapter 2 : Nintendo Power Uncovered Archive - Defunct Games

Hello, i'm just writing to let you know that this is an awesome collection, I love Nintendo Power. However, I would like to ask a question: Why does it say "Nintendo Power Issue Issue " in the URL for the archive page, when I only see issues #1 to issue #89?

Community features a Nintendo-themed charity art show and a fan-made Peach costume. Super Circuit and the coverage of Super Mario World. The Nintendo 64 Age of Innovation celebrates the 15th anniversary of the Nintendo 64, including a look back at the many Mario-series games that appeared on the console. Community features a Mario mural and paper collage portraits of various Mario-series characters. Power Up covers the 42 Wii games that have sold over a millions copies, a number of which are from the Mario-series. Community features fan-made Spiny Shell RC racers and fan sketches of monstrous interpretations of various enemies. Dark Moon and the newly revealed Mario Tennis Open. Fortune Street is previewed. Playback revisits Super Mario World 2: Super Mario 3D Land receives a rating of 9. Mario Kart 7 receives a rating of 9. Fortune Street receives a rating of 7. Community features homemade Mario character plushes, customized Mario crossover toys and a unit-origami Goomba. Community features fanmade Bowser and Koopa Paratroopa figures and a painting of Luigi. Star Power profiles Daisy. Mario Party 9 receives a rating of 8. Community features Mario-themed painted tables. Download reviews Wario Land: The Community section features a painting of the sprite of Cape Mario on Yoshi as well as a cross-stitch of the first Super Mario World map screen. Also shown is two food items from the Paper Mario series as they would look as real-life foods. From Pac-Man to Mass Effect book. Ultimate Super Mario ranks the mainline Super Mario series games. Mario Tennis Open receives a rating of 7. Comics[edit] The 20th anniversary comic Several issues of Nintendo Power have comics within them, several of which make references to the Mario series of games or related media. These comics revolve mostly around the character Nester, who plays various Nintendo games along with other characters. Legend of the Seven Stars and the clay models of Mario and Wart that was used for the first issue. U , to which Nester asks his son to create platforms to help him over difficult pits. This section is a stub. You can help the Super Mario Wiki by expanding it. Cover gallery[edit] Below is a gallery of almost all of the Nintendo Power covers that Mario and others have appeared on.

Chapter 3 : Retromags - The Vintage Video Game Magazine Archive

Internet Archive's collection currently spans the magazine's landmark debut issue up through 's Issue #, effectively providing a fascinating historical record of gaming culture from the 8-bit era up through the rise of 32 and bit consoles.

Even though Nintendo transferred the magazine to Future International, Nintendo of America still promoted the magazine. It was announced in August that the December issue of that year would be its last, making the entire run a total of issues. Contents Features Contents - A list of pages the features are on. Game Index - A list of all the games featured in the magazine, and what page they are on. Pulse - Fan letters, as well as a letter from the editor. Before a major redesign of the magazine, fan art was also placed on these pages. The Score - Features the results of the Nintendo Power online poll. Power Up - Replaced the news section. Features news, trivia, and more. Warp Zone - Looks back at issues 5, 10, and 20 years ago. Power Quiz - A small, three question quiz with three difficulties. Star Power - A two page spread on a specific character. Game Forecast - All of the upcoming games in North America. Previews - Short previews of upcoming games. The first edition was with Shigeru Miyamoto. Playback - A look back at games for classic consoles and handhelds. Reviews - Reviews of all the current and upcoming games for the Wii and DS. Community - Features interviews with Nintendo fans and focuses on the video game community. Screen test - Provides the readers an image that they are asked to send a caption to. They also provide their own. Retired in Nintendo Power V Video Shorts - An article that previewed upcoming games. Last article was in Nintendo Power V History Nintendo first created a monthly newsletter about Nintendo video games. The cover of the first issue featured Super Mario Bros. The first issue featured Super Mario Bros. The next issue was the first to feature a controversial cover, featuring Simon Belmont holding a severed head of Dracula. In issue seven, the Game Boy was revealed, following the first strategy guide of volume thirteen. The actual date of publication for newsstand copies was December Eventually, Nintendo did use the Nintendo Power branding again, using it as inspiration for a monthly podcast called the Nintendo Power Podcast in The process to decide what will be on the cover of Nintendo Power is no easy task. Then, the writers debate on which game should make the cut. He then explained that the publisher is still around to this day. They would abandon this style the next issue, though the cover has become iconic, with most fans of the magazine instantly recognizing it. This gave little kids nightmares and angered mothers. In fact, Nintendo themselves have looked back on previous covers and issues, including this cover, and said it was by far the worst cover on any Nintendo Power magazine. In their 50th issue, the staff regarded the second cover as their worst, due to the overly gory image which was not actually in the game, as well as numerous complaints from parents. Nintendo Power V68 introduced a 3D rendering of the logo, while years later starting with Nintendo Power V Nintendo Power would completely redo it when they redesigned the entire magazine. In Nintendo Power started to give exclusive covers to those who subscribed to them that were devoid of annoying text that distracted the customer from the main attraction - the actual image. The primary games that were featured within were placed in a box below. The cover of the final issue resembled that of the cover of the first issue. Volume 7 - Game Boy introduced.

Chapter 4 : Nintendo Power on racedaydvl.com! : nintendo

Although issue 17 of Nintendo Power is a strategy guide for one of the most famous NES games in the system's library, this issue of the magazine is unfortunately the most visually simple issues produced so far and my least favorite of the issues I've scanned so far.

I notice the image page specifies that the image is being used under fair use but there is no explanation or rationale as to why its use in this Wikipedia article constitutes fair use. In addition to the boilerplate fair use template, you must also write out on the image description page a specific explanation or rationale for why using this image in each article is consistent with fair use. Please go to the image description page and edit it to include a fair use rationale. Using one of the templates at Wikipedia: Fair use rationale guideline is an easy way to insure that your image is in compliance with Wikipedia policy, but remember that you must complete the template. Do not simply insert a blank template on an image page. If there is other fair use media, consider checking that you have specified the fair use rationale on the other images used on this page. Note that any fair use images uploaded after 4 May, , and lacking such an explanation will be deleted one week after they have been uploaded, as described on criteria for speedy deletion. If you have any questions please ask them at the Media copyright questions page. I personally do not deem it an un-fair picture. It is of very low resolution and is no longer produced. Perhaps a "Temporary" title for this section, inside of "Currently Running"? The game was very controversial, containing sex, alcohol, obscene language, and drugs. Nintendo Power did not even mention the game upon its release, causing mild controversy about the family image that Nintendo was trying to preserve. In the beginning, it was mostly about NES. Ocarina of Time poster? It was bigger than the usual two fold poster, and the back was gold. There are forums and stuff. This is where we talk about improving the article. You have got to be joking. It would be good, however, if there was a list of each issue and the contents inside on Wikipedia. And the Wikipedia community tends to frown on really long lists that appeal only to some people. In the response to a letter asking if the ocarina of time got a 10 they said it got a 9. Melee and The Legend of Zelda: I know a bunch of games received 5-star scores. For the past 3 months I have had to E-Mail "Future Publishing" and remind them to send me my magazine. Several of my friends as well are also having this problem. Catalogs Why is there no mention of these. You could even earn coupons through the magazine by sending entries to various high score challenges featured in every issue. I Still have some of the stuff i ordered through those catalogs. Surely there must be someone else who remembers this. The Great Morgil talk However I do remember reading hearing about them. If any citeable info can be found and I will look myself later on tonight then it should definitely be mentioned. I still have a copy of one of these catalogues stashed away somewhere in a box. I can confirm that these used to exist around when Nintendo 64 was in its prime [I would say However, of course, we need to have a "source" in order to actually insert the section to the article. A couple of the items that were available upon order included the plushies [Mario, Yoshi, DK, Peach] which a friend of mine actually ordered all of them. I also have a T-Shirt when I resubscribed to Nintendo Power of an all black t-shirt with the trademark Legend of Zelda 2-rowed heart scheme over the breast of the shirt. If you would like, I can find both the catalogue and the t-shirt [along with any Players Guides and post them up here. I recall when I first bought a subscription to Nintendo Power back around they gave a free game to new subscribers. Should it be mentioned here as well? It seems likely more relevant than free VHS tapes.

Chapter 5 : Nintendo Power #14 | Nintendo Power Archive

Nintendo Power magazines from the first 13 years of the magazine's run have been uploaded to racedaydvl.com

Chapter 6 : Read the first 13 years of 'Nintendo Power' on racedaydvl.com (updated)

As we get ready for the mini NES to drop this Fall, Nintendo has made the first 13 years of Nintendo Power available

DOWNLOAD PDF NINTENDO POWER ARCHIVE

online for free. Via Internet Archive, we get a page-by-page digital.

Chapter 7 : Nintendo Power Archive | Reliving your childhood 1 issue at a time

Nintendo Power #14 While Rescue Rangers gets the cover, the highlights of the issue have to be the continuation of the Final Fantasy feature from issue 12 and the first extended look at Castlevania 3.

Chapter 8 : Full Archive of Nintendo Power Magazine Now Available - Geek News Central

Nintendo was the undisputed king of the gaming land in the 80s, and as such, its Nintendo Power magazine was the best out there. This was one of the biggest gaming publications of the time and set.

Chapter 9 : Nintendo Power : Free Texts : Free Download, Borrow and Streaming : Internet Archive

Update: The Nintendo Power collection is no more. As Polygon reports, the nostalgia-filled library on racedaydvl.com has suddenly vanished -- no doubt because Nintendo has been notified to its.